PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 10/662,699 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE SMALL ENTITY TOTAL CLAIMS 20 FEE RATE RATE FEE OR BASIC FEE FOR BASIC FEE 375.00 **NUMBER FILED** NUMBER EXTRA 750.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR 108 INDEPENDENT CLAIMS minus 3 =X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 858 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT AMENDMENT TIONAL TIONAL RATE RATE AFTER PREVIOUSLY **EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus *** X84= X42=OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 1,15,16 +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL MENDMENT RATE TIONAL RATE AFTER **PREVIOUSLY EXTRA** FEE **AMENDMENT** FEE PAID FOR Total Minus ** X\$ 9= X\$18= OR Independent Minus *** X42= X84: OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT TIONAL **RATE** RATE TIONAL AFTER **PREVIOUSLY EXTRA** PAID FOR **AMENDMENT** FEE FEE Minus **Total** X\$18= X\$ 9= OR Independent Minus = *** X42=X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number